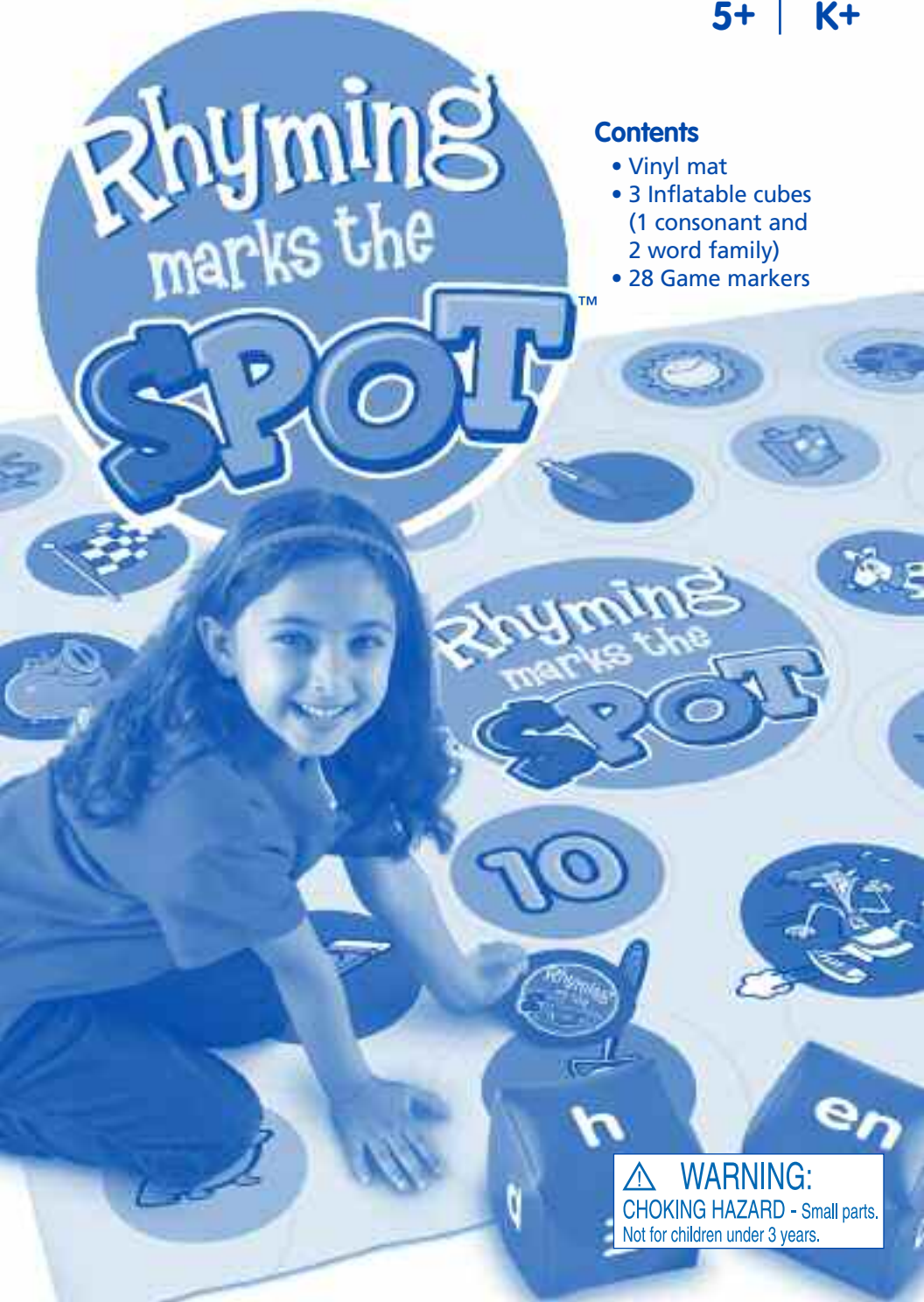


**Ages** | **Grades**  
**5+** | **K+**

### Contents

- Vinyl mat
- 3 Inflatable cubes (1 consonant and 2 word family)
- 28 Game markers



 **WARNING:**  
CHOKING HAZARD - Small parts.  
Not for children under 3 years.

Rhyming Marks the Spot™ Activity Mat teaches rhyming, word families, and beginning and ending sounds while promoting kinesthetic movement.

Incorporating kinesthetic movement with learning will make children want to play games again and again. The activities provided in this set are just the beginning—the possibilities for educational fun are endless!

\*\*Players are advised to wear socks when using the mat to ensure its longevity.

## Picture Jump

Skills: picture recognition

Number of players: whole class or small group

Game components: activity mat

To familiarize players with the pictures on the mat, have them stand in a line to the left of the mat. The first player in line will start by standing on any picture and saying the word aloud. Then, the player will jump to another picture and identify that word aloud. When the first player has recognized five words, the next player can go. Give all players a chance to jump around while identifying pictures.

## Wonderful Word Families

Skill: word families

Number of players: two players, small group, whole class

Game components: activity mat, game markers, word family cubes (blue with yellow printing)

Divide the players into two equal teams and have them line up on opposite ends of the mat, to the right and left. Designate a color for each team. Pass out the game markers to each player. Players at the front of each line will compete to put their game markers on the correct picture. Select a player to toss one of the word family cubes. Players will need to determine which pictured word ends with the same word family marked on the cube.

**For example:** If the word family is *-at*, then players would place a game marker on the picture of the cat.

The first player to place a game marker on the correct picture earns a point. Keep track of points earned for each team.

The next players in line will now compete. Remove all markers from play and roll one of the cubes again. The first team that reaches 10 points wins.

## One Minute and Counting

Skill: word families

Number of players: one player, small group, whole class

Game components: activity mat, word family cubes (blue with yellow printing)

All players stand in a line to the left of the mat. Lay the cubes to the left of the line so players can easily grab a cube on their turn. The player at the front of the line will roll a word family cube. The first player will match the word family to a picture on the mat, and then tap one foot on the picture, tag the next player, and move to the end of the line. The next player will roll a cube and do the same. See how many pictures players can match in one minute or another specified amount of time. Each time you play this game, try to “tap” more pictures than the time before.

## Rhyme Time

Skill: rhyming

Number of players: two players, small group, whole class

Game components: activity mat, consonant and word family cubes

Divide the players into two equal teams and have them line up on opposite ends of the mat, to the right and left. Pass out the game markers to each player. Designate a color for each team. Players at the front of each line will compete to put their game markers on the correct picture. Select a player to toss the consonant cube and one of the word family cubes, and then read aloud the word formed by the cubes. Players will have to figure out which picture rhymes with that word.

**For example:** If the word is *tag*, then players would place a game marker on the picture of the flag or bag.

The first player to place a game marker on the correct picture earns a point. Keep track of points earned for each team.

The next players in line will now compete. Remove all markers from play and roll the cubes again. The first team that reaches 10 points wins.

## Rhyming Round-Up

Skill: rhyming

Number of players: one player, small group, whole class

Game components: activity mat, consonant and word family cubes

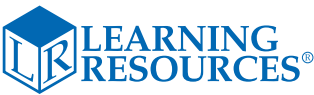
All players stand in a line to the left of the mat. Lay the cubes to the left

of the line so players can easily grab a cube on their turn. The player at the front of the line will roll the consonant cube and one of the word family cubes. The player will read aloud the word formed by the cubes, and then find two pictures on the mat that rhyme with the word. Players will signal a match by tapping a foot on the picture. Players earn three points if they can recite a third rhyming word that isn't on the mat. The first player then tags the next person and moves to the end of the line. See how many rhymes players can make in one minute or another specified amount of time. Try to surpass that total in the next game.

Pictures on mat:

bag	bat	jet	lip	mop	drum
flag	cat	net	ship	top	gum
fan	pen	pig	dog	bug	run
ran	ten	wig	frog	rug	sun

RISQUE D'ÉTOUFFEMENT. Petites pièces.  
 Interdit aux enfants en dessous de 3 ans.  
 ERSTICKUNGSGEFAHR. Kleine Teile.  
 Nicht geeignet für Kinder unter 3 Jahren.  
 PELIGRO DE ASFIXIA. Piezas pequeñas.  
 No se recomienda para menores de 3 años.



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