



A fast-paced card game that builds spelling and reading skills. Pick and pass cards as fast as you can to spell 3 & 4-letter words. The first player to spell three words wins!

Object of the Game:

Be the first player to make three 3 or 4-letter words.

Set Up: Separate the vowel cards (green cards with blue letters) from the consonant cards (orange cards with red letters). Stack the green cards face-down in the center of the table. Deal out all the orange cards to the players. Players start with 3 orange cards in their hands and stack the rest of their orange cards face-down to their right (this is their draw pile).

Game Play: One player turns the top green vowel card face-up in the center of the table and says, "Go!" All players simultaneously try to make a 3 or 4-letter word using their orange cards and the green card in the center. If a player cannot make a word, he discards one orange card to his left, and takes a new orange card from his draw pile. He continues drawing and discarding until he can make a word. Players may not have more than 3 orange cards in their hand at any time. If a player can make a word, he takes the green card from the center and immediately turns over the next green card. Then he sets all the cards used to make his word aside, draws new orange cards, and continues playing. All players are drawing and discarding at the same time – as fast as they can. If a player's draw pile runs out, he draws cards from the player on his right's discard pile. Players yell "snap" as they take the green card to make their first word, "it" when they make their second, and "up" when they make their third. All play stops when one player yells "up." Then that player shows the three words he made. If the words are spelled correctly, he wins! If any word is incorrect, the green vowel card from that word is returned to the center pile and play continues.

Wild Card: This card may be used to represent any orange consonant card a player chooses.

Variation: For greater variety and challenge, try turning over 3 green vowel cards while players try to make 4-letter words.

Simplified Game Play: Do not include green "y" vowel cards for this version. Play is similar to above, but instead of passing the orange cards out, they are spread out face-down in a circle around the stack of green cards. Each player takes one green vowel card and places it face up in front of him. Each player will use his own green card to make words. One player says, "go" and all players draw 3 orange cards and try to make words. If a player can't make a word, he discards one orange card by returning it face-down to the circle of cards, and draws a new orange card. Players may not have more than 3 orange cards in their hand at a time. If a player makes a word, he sets the word aside and draws a new green vowel card. Players continue drawing and discarding, trying to make three words. Players yell "snap," "it," and "up" as they make each word. The first player to make three correctly spelled words wins!

*Note – The letter "y" is included in this game as both a consonant and a vowel.
Only green "y" cards may be used as vowels.
– Both game variations work great in teams!*