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**RISQUE D'ÉTOUFFEMENT.** Petites pièces.  
Interdit aux enfants en dessous de 3 ans.  
**ERSTICKUNGSGEFAHR.** Kleine Teile.  
Nicht geeignet für Kinder unter 3 Jahren.  
**PELIGRO DE ASFIXIA.** Piezas pequeñas.  
No se recomienda para menores de 3 años.



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# Rolling in the Money™ Game



**⚠ WARNING:**  
CHOKING HAZARD - Small parts.  
Not for children under 3 years.

## Contents

Shaker Cup


5 Coin Dice

Score Pad

## Object of the Game

Be the player with the most winning rolls in a five-round game. A round consists of up to three rolls of the dice by each player. Try to reach a total of \$1.00 without going over.

## How to Play

- Choose a player to roll first.
- On your turn, place all five dice into the shaker. Shake and roll out the dice.
- Add together the coin values on the dice.
- The value of the  is zero. If you roll an X, remove it for the remainder of your turn. You may not re-roll the X die.
- You may roll the dice a total of three times to help you reach \$1.00:

Roll 1 = Initial roll: you must roll all five dice.

Roll 2 = You may roll any of the coin dice again or stop your round at the current total.

Roll 3 = You may roll any of the coin dice again or stop your round at the current total.

- At the end of your turn, add the total aloud and record the sum on the score sheet.
- If the dice sum is *more than* \$1.00 at the end of three rolls, you must record a total score of zero for that round.
- Play advances clockwise to the next player.
- At the end of each round, compare the totals of all players. The player with the highest total wins the round. Circle the winning score(s) on the score sheet.

- The player who wins the most rounds out of five wins the game!
- If there is a tie, players who have the same score should play another round until a winner is determined.

### For a Greater Challenge:

- Instead of scoring each round, add the total of all five rounds. The player with the highest total after five rounds wins. Five dollars is a perfect score!



### Alternative Rules (Subtraction)

#### Object of the Game


Be the player with the most winning rolls in a five-round game. A round consists of one roll of the dice by each player.

#### How to Play

- Place two dice in the cup.
- On your turn, shake and roll out the dice.
- Add together the coin values on the dice and then *subtract* their sum from \$1.00. The difference is your score for the round.

Example:  +  = 30¢ → \$1.00 - 30¢ = 70¢

↑  
score

- An  has a value of 0.
- After scoring, play advances to the next player.
- After five rounds, compare the totals of all players for each round. The player with the highest total wins the round.
- The player who wins the most rounds out of five wins the game!
- If there is a tie, players who have the same score should play another round until a winner is determined.