Before you begin, carefully separate each card into two pieces.

**Coin Recognition**
Your child can practice coin recognition and money value skills through play! Cards feature both "heads" and "tails" sides of pennies, nickels, dimes, and quarters. Ask your child to name the coins pictured on the cards, and state the value of each coin.

**Flashcard Money Practice**
Invite your child to use the smaller card portions to practice identifying and counting money amounts. In pairs, one child can hold the card up for another to see, and count the total amount. The cardholder then checks the amount. Use a timer for children to record how long it takes them to correctly identify all of the cards. Challenge your child to beat their record each time they play!

**What's My Change Match-Up Game**
Each card is divided into a money problem and its answer. The money problem is shown by a dollar, less the purchase price for the pictured item. The answer is the change due after the purchase. Play "What's My Change?" by subtracting the purchase price from the dollar or dollars shown, and looking for the correct amount of change on the other part of the card. If the two puzzle pieces fit together, you've solved the problem correctly!

For extra help, provide your child with some real or play coins to use for counting back the change due.

**Add-It-Up**
For additional activities, use the matched cards to practice addition skills. Ask your child to add the change and the purchase price to figure the amount of money with which they started.

**Go Fish Card Game**
Break the puzzle cards apart. Deal two larger-size (problem) cards and two smaller-size (change) cards to each player. Place the rest of the cards face-down in a pile on the table. Each player takes a turn asking other players if they have the "problem" or "answer" to the cards he/she is holding. For example, if a player has a change card worth 25¢ in his/her hand, he/she would ask another player, "do you have 25¢?" That player looks at all the cards in his/her hand, and calculates the amount they're worth. If he/she has a card showing $1.00-75¢, he/she would give it to the other player, who would piece the puzzle together in front of him/her on the table! Then, the player takes another turn. If the second player does not have the requested amount in his/her hand, he tells the other player to "Go Fish." The asking player chooses one card from the center pile, sees if it is the match, and if it is not, ends his/her turn. If the player finds a match from the center, he/she takes another turn. Play continues until one player matches all of his/her cards from his/her hand.